Parth Khopkar

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EXPERIENCE

Radius AI

Data Scientist

January 2023 - Present Bellevue, Washington

July 2021 - January 2023

Seattle, Washington

- Worked on the development of an edge video analytics system that generates real-time data and alerts for operations across 1000 convenience store locations.
- Worked on the complete life-cycle for a food tracking and customer action recognition product from POC to deployment in production and validation of resulting business metrics which helped reduce food wastage by 15%.
- Collaborated with the sales team to generate business insights into retail operations for eight prospective clients from in-store videos, two of which decided to move forward with a 90-day pilot deployment with 3 stores each.
- Led data science efforts working in a cross-functional team to rapidly prototype models for new pilot store use cases along with monitoring the performance of existing models and fine-tuning them which resulted in the client expanding the pilot from 3 stores to 30 stores.
- Worked on accelerating model development by improving data collection and validation strategies at the edge and using prelabeling methods which led to shortened data annotation cycles.

Micron Technology, Inc.

Machine Learning Engineer | Deep Learning Accelerator Team

- Worked on inference optimization, ML research, and SDK development for Micron's Deep Learning Accelerator (DLA) which enables power-efficient inference at the edge.
- Analyzed inference optimization opportunities by using Block Floating Point (BFP) quantization and pruning strategies.
- Developed a real-time driving gaze detection demo that involved optimizing a three network pipeline for product showcases at international conferences.
- Wrote ONNX backend tests to verify ONNX operators work on the DLA according to specification which led to multiple critical bug fixes.
- Worked on research to optimally schedule instructions for Micron's Coarse Grained Reconfigurable Array (CGRA) architecture using Reinforcement Learning which yields schedules that are 10% faster than existing methods.

Interactive Robotics Lab at ASU

Research Assistant | Advisor: Dr. Heni Ben Amor

- Researched Graph Neural Network(GNN) based methods for coordination of multi-agent systems showing their robust scaling and perception noise resistance capabilities.
- Worked on zero-shot transfer of Imitation Learning trained GNN controller based on the Boids model to a PyBullet based multi-quadrotor simulator.
- Awarded funding for research on multi-agent systems by ASU's Master's Opportunity for Research in Engineering (MORE) program.

Sensagrate

June 2020 - August 2020 Scottsdale, Arizona

August 2020 - June 2021

Tempe, Arizona

Computer Vision Intern

- Developed real-time object detection applications using computer vision models (MobileNet SSD and YOLOv3) for smart transportation which achieved 90% detection accuracy.
- Optimized developed applications for edge devices (Jetson Nano and TX2), achieving real-time speed of 30 FPS on camera streams.

EDUCATION

Master of Science in Computer Science	May 2021
Arizona State University GPA: 4.0/4.0	Tempe, Arizona
Thesis: Control and Coordination of Multi-Drone Systems Using Graph Neural Networks (thesis 고 slides 고)	
Bachelor of Engineering in Computer Science	June 2019
Medi-Caps Institute of Technology and Management (RGPV) GPA: 8.3/10	Indore, India

PUBLICATIONS

- Reinforcement Learning Approach for Mapping Applications to Dataflow-Based Coarse-Grained Reconfigurable Array, arXiv 🖒
- Mixed-Initiative Flexible Autonomy in Drone Swarms for COVID-19 Applications, ISTAS 2020 ☑

SKILLS

- Languages: Python, C++, Java, MATLAB, HTML, SQL, JavaScript, R, Rust, Bash
- Frameworks: PyTorch, Tensorflow, ONNX, Snowflake, MongoDB, ROS, Bootstrap, Android, D3.js, Flask, Django, LaTeX
- Tools: Git, Docker, Kubernetes, Linux, Jira, AWS, Azure, GCP